Development of the Contents for Keeping Children's Motivation

Domain (A - G): A
Keyword(s) : Children's motivation

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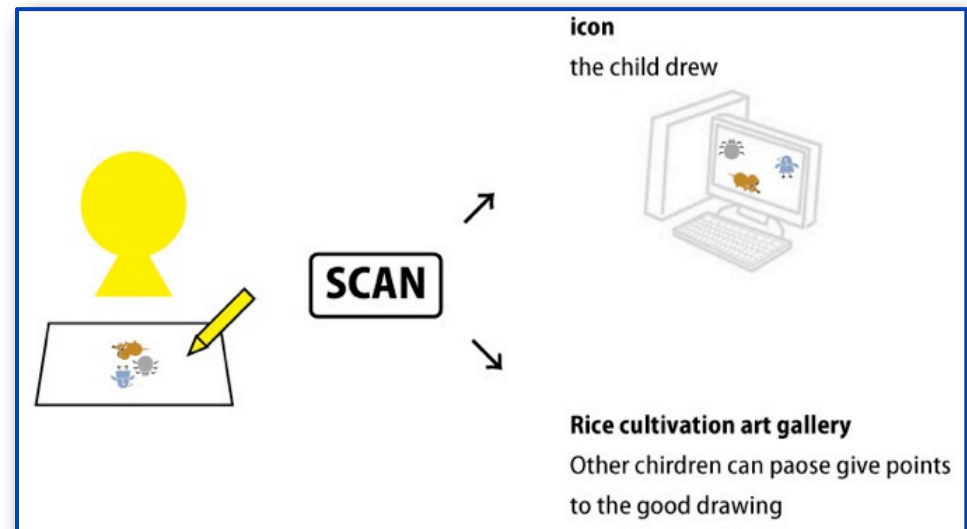
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1

Motivation/Needs

- **Importance of Children in the YMC System**
  - Essential element in the knowledge flow from Japanese experts to Vietnamese farmers.
  - If children lose interest, knowledge flow STOPS!

- **Keeping children motivated in a long-term is required!!**

What: Research Issues/Target/Model

- **3 Factors Discouraging Children**
  - Children's opinions are NOT reflected.
  - Children play rice quiz again and again.
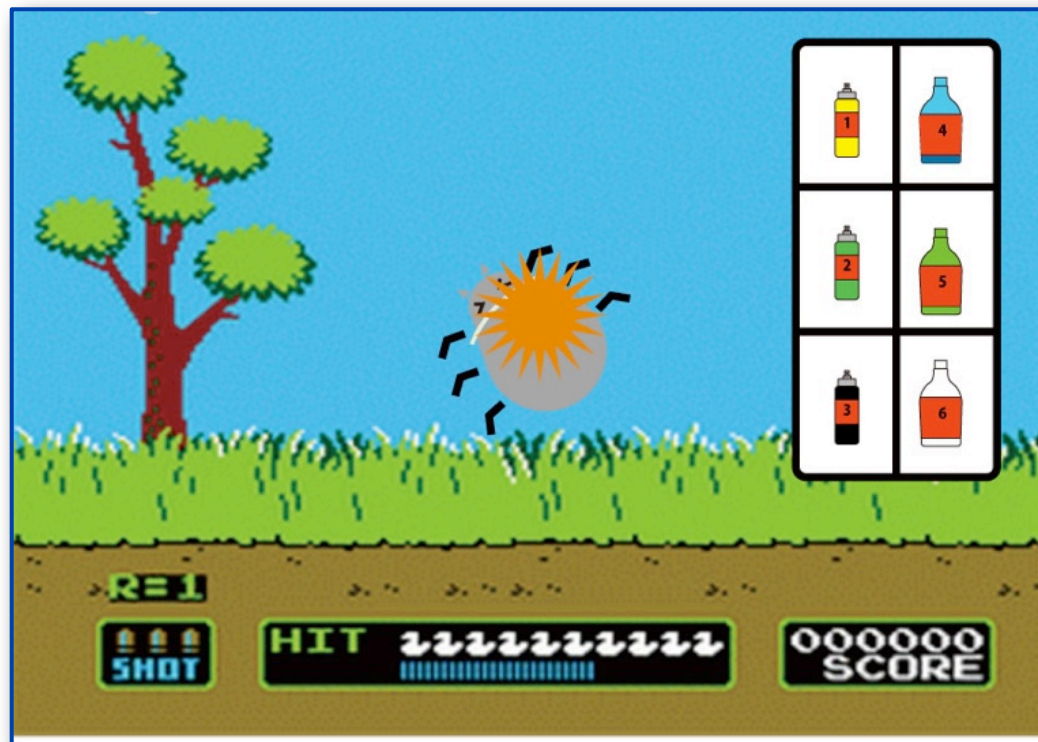 - There are not so many Rice Quiz.

How: Research process/method

- **Children's opinions are NOT reflected.**
  - Let children design the YMC System!
    - Icon design competition
    - Rice cultivation art garalley
    - Like PANGAEA activity, international communication through pictures.

icon
the child drew

SCAN

Rice cultivation art gallery
Other chirdren can paose give points
to the good drawing

4

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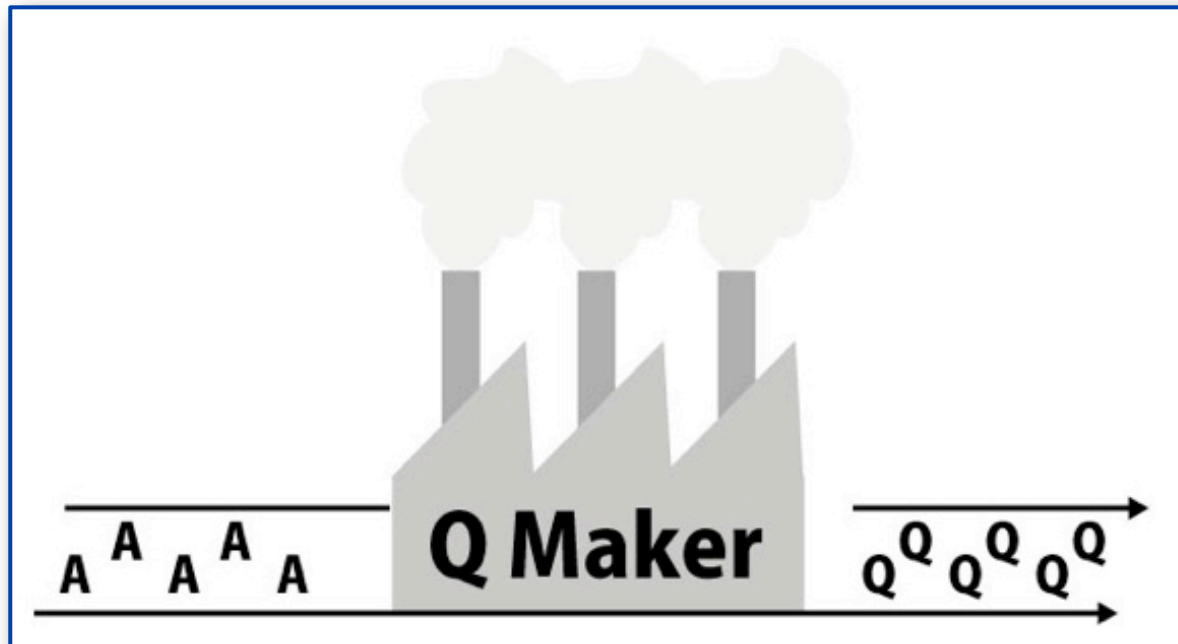workshop
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How: Research process/method

- **Children play rice quiz again and again.**
  - Introduce another educational game!
    - "Beat insects in agricultural proper way!"

How: Research process/method

- **There are not so many Rice Quiz.**
  - Develop an automatic question maker system!
    - From existing Q&A logs,
      create new rice quiz!

4

Who & Where: Members/Location

- **Let children design the YMC System!**
  - Children, facilitators, designers
  - in Vietnam
- **Introduce another educational game!**
  - Designer, engineers, agricultural expert
  - in Vietnam
- **Develop an automatic question maker system!**
  - Designer, agricultural experts, translators
  - anywhere

Why(2): Social Impact

- **Educational Impact on Children.**
  - Children can understand rice cultivation deeply.
  - Sustainable use of the YMC System.

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When: Schedule

- **2 months project with 3 approaches in parallel.**
  - Let children design the YMC System!
    - Recruit facilitators, and start!
  - Introduce another educational game!
    - Approximately 2 months by 5 people team.
  - Develop an automatic question maker system!
    - Approximately 2 months.